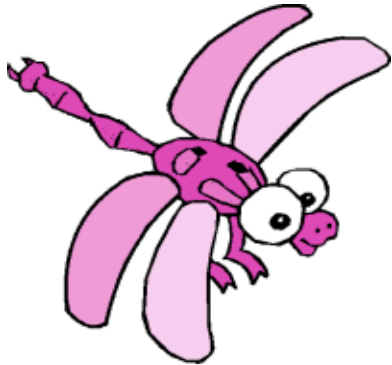
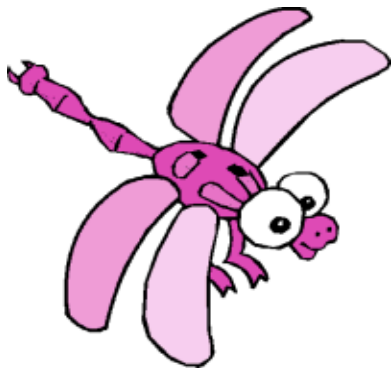


nearby



fright



escape



cram



sol u ti on



str a te gy